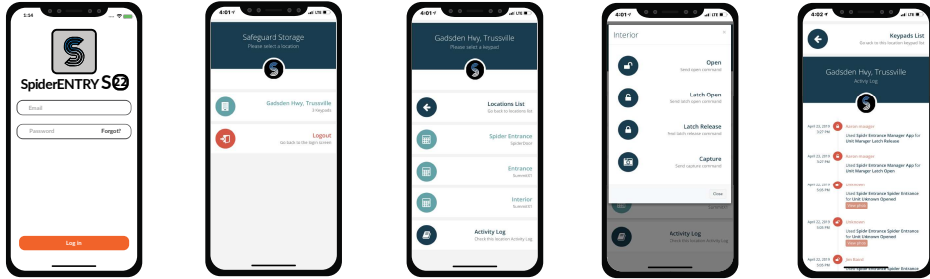




Owners / Managers
Search app stores and download the
"SpiderEntry Management App."

You will be able to control your gate access
remotely with ease, using our free managers
app.



Owner/Manager Steps

Download Managers App! You will need login credentials, which will be provided to you by a Spiderdoor team member. Search App stores on your mobile device for the Spiderentry Managers App. Download the app and this will allow managers to access their gates from anywhere. Lastly, You can also login on your desktop at

https://app.spiderdoor.com/new_admin

This will allow you to view activity log, photos of tenants, (on certain keypad models) and open or latch open your gate, all from the Spiderdoor dashboard.

ATTENTION - No Exceptions

You must contact our office 24 hours in advance of install in order to successfully tie your access control into your management software. If you do not contact us 24 hours in advance, your system will not be fully operational for 24 hours from the time you notify us of the install. Email us at Support@Spiderdoor.com

**Tech support for installations is only available:
Monday through Friday from 9am - 4pm EST.
No weekend tech support available**



SpiderENTRY (205) 821-6000 INSTALL GUIDE

S23c

1. Unpack the box and make sure you have all items shown below.



SpiderENTRY Keypad

TTTT
oooo
Nuts & Bolts

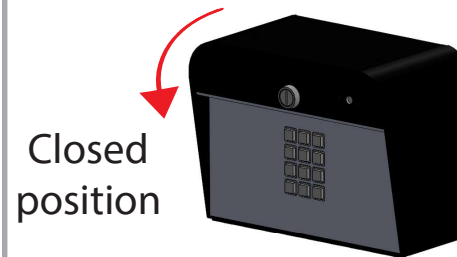


2 sets of Key

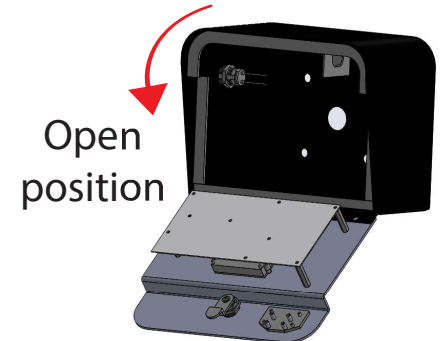


PowerAdapter
12-24 volts DC

2. Unlock and open the front door to install and wire properly. Door will swing forward.



Closed
position



Open
position

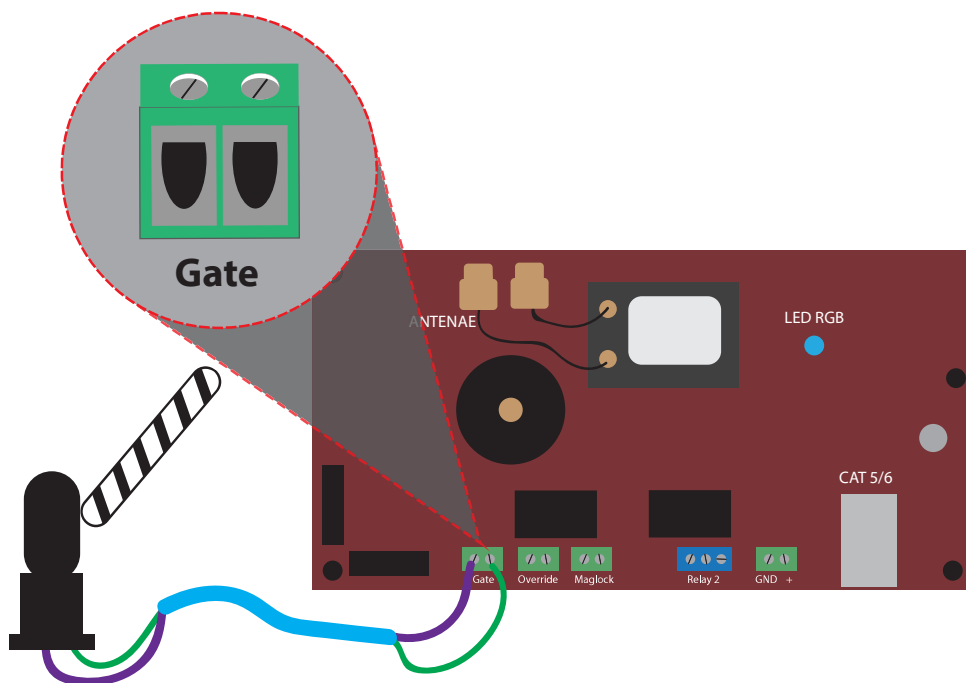
Mount the box to the pedestal using the four holes in the back of the box. 4 bolts and 4 nuts are provided. Be sure to pull the CAT5 wire through the open hole in the middle of the box.

WARNING

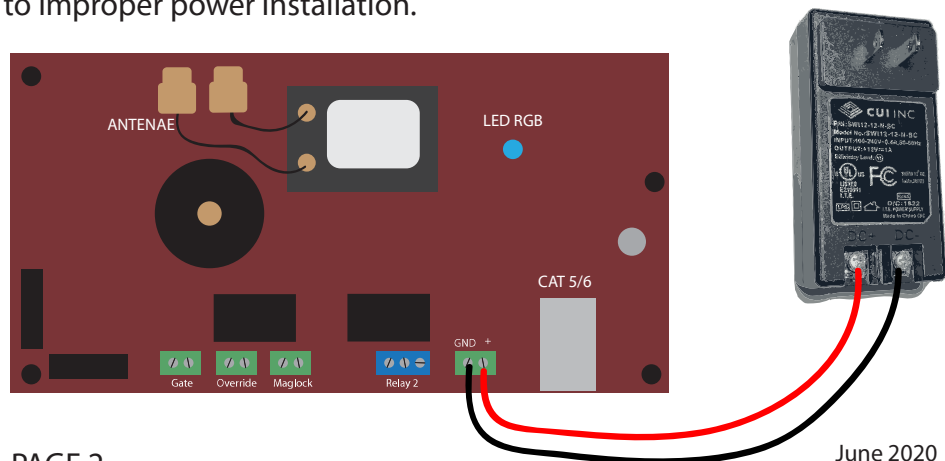
AUTOMATIC GATE CAN CAUSE SERIOUS INJURY OR DEATH!

ALWAYS CHECK THAT THE GATE PATH IS CLEAR PRIOR TO OPENING!
SAFETY REVERSING DEVICES SHOULD ALWAYS BE USED!

- 3 The relay wire coming from your gate motor should tie into the green relay input labeled "GATE" (seen in illustration below). This wire tells your gate to open when a good code is punched in.



- 4 The power should connect into the green input labeled GND / V+. This should be ran to the supplied adapter for the proper amount of power. Note that the keypad can only handle between 12v - 24v and nothing below or above. Warranty does not cover a damaged pad due to improper power installation.



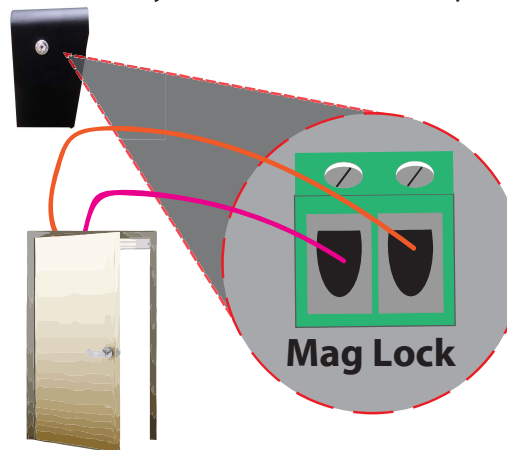
- 5 This key on the side is an over ride for the managers. The manager/owner can then walk up to keypad and give it a half turn clockwise and the relay will prompt the gate to physically open. This over rides the keypad itself and simply makes continuity to tell the gate motor to open the gate and stay open. It will stay open until you turn the key a half turn counterclockwise. **NOTE: If you have this key turned a half turn clockwise during an install, this will cause your gate to stay in the open position.**



Managers Override Key

This switch will allow a manager to open the gate with a key.

- 6 If using a Magnetic lock for a walk through door, you will want to use the green input labeled Mag Lock (N/C and common.) This will go to the mag lock on your door. You will plug it in to the normally closed and common port on the mag lock.



Keypad Sounds

ACTIVE CODE

A solid 4 second buzz means the gate code entered is a good code..

INACTIVE CODE

Three short beeps signifies that a code is INACTIVE or no good.

REQUIRED: Go to www.Spiderdoor.com to "Request Install" 24 hours in advance or email Support@Spiderdoor.com